Design – to plan something before it is made.

Make – create a product.

Evaluate – to judge how a product meets the design criteria.

Design criteria – list of things the product should do.

Audience – who are we making the product for.

Purpose – what is the product used for.

Product – something that is made by humans.

Material – what the product is made of.

Idea – what you think you should make.

Feedback – what do people think of your product.



We are Designers...

Mechanisms

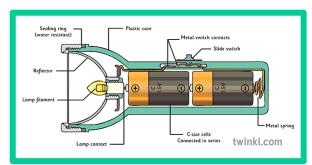
Mechanisms

Axle – a rod that enables a wheel to rotate. The wheel can rotate freely on the axle or be fixed to, and turn with, the axle.

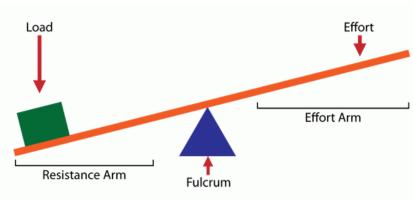
Axle holder – the component through which an axle fits and rotates.

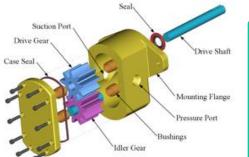
Chassis – the frame or base on which a vehicle is built.

Cross-sectional Diagrams



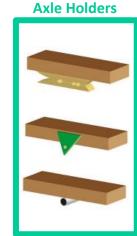
Exploded Diagrams

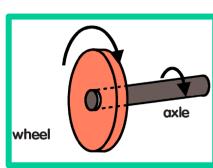




Force – an influence that changes the motion of an object. Adjust – change slightly based on feedback.

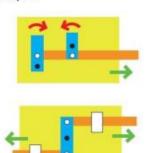
Effective – works as it should



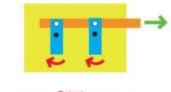


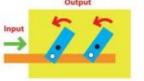
We are curious, we are unique, we are together, we are Whiteshill!

Evers and Linkages Fixed pivot Loose pivot









When you push the card strip (input movement), the two levers move (output movement).